

Computer Science Schedule



Monday	Tuesday	Wednesday	Thursday	Friday
<p>3</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Functions</p> <p>Beginning Assignment: Review question</p>	<p>4</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Functions</p> <p>Beginning Assignment: Review question</p>	<p>5</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Functions</p> <p>Beginning Assignment: Review question</p>	<p>6</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Functions</p> <p>Beginning Assignment: Review question</p> <p>Work time:</p>	<p>7</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Functions</p> <p>Beginning Assignment: Review question</p> <p>Work time:</p>

<p>Work time: *CompSci(2): 3.01 Built in Functions</p> <p>Closing: Summarize and review</p> <p>Homework: Finish class assignments/Study notes.</p>	<p>Work time: *CompSci(2): 3.02 User-Defined Functions</p> <p>Closing: Summarize and review</p> <p>Homework: Finish class assignments/Study notes.</p>	<p>Work time: *CompSci(2): 3.03 Return vs. Print</p> <p>Closing: Summarize and review</p> <p>Homework: Finish class assignments/Study notes.</p>	<p>*CompSci(2): 3.04 Debugging and Scope</p> <p>Closing: Summarize and review</p> <p>Homework: Finish class assignments/Study notes.</p>	<p>*CompSci(2): 3.05 Oregon Trail</p> <p>Closing: Summarize and review</p> <p>Homework: Finish class assignments/Study notes.</p>
<p>10</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Software Development</p> <p>Beginning Assignment: Review question</p> <p>Work time: *CompSci(2): 3.05 Oregon Trail</p> <p>Closing: Summarize and review</p>	<p>11</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Software Development</p> <p>Beginning Assignment: Review question</p> <p>Work time: *CompSci(2): 3.05 Oregon Trail</p> <p>Closing: Summarize and review</p>	<p>12</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Software Development</p> <p>Beginning Assignment: Review question</p> <p>Work time: * Ten80 Copy, Paste & Share</p> <p>Closing: Summarize and review</p>	<p>13</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Software Development</p> <p>Beginning Assignment: Review question</p> <p>Work time: *Ten80 8.2 Digital Impact</p> <p>Closing: Summarize and review</p>	<p>14</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Software Development</p> <p>Beginning Assignment: Review question</p> <p>Work time: *Ten80 8.2 Digital Impact</p> <p>Closing: Summarize and review</p>

<p>Homework: Finish class assignments/ Study notes.</p>	<p>Homework: Finish class assignments/ Study notes.</p>	<p>Homework: Finish class assignments/Study notes.</p>	<p>Homework: Finish class assignments/Study notes.</p>	<p>Homework: Finish class assignments/Study notes.</p>
<p>17</p> 	<p>18</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Iterations</p> <p>Beginning Assignment: Review question</p> <p>Work time: *CompSci(2): 4.01 Looping Basics</p> <p>Closing: Summarize and review</p> <p>Homework: Finish class assignments/Study notes.</p>	<p>19</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Iterations</p> <p>Beginning Assignment: Review question</p> <p>Work time: *CompSci(2): 4.02 For Loops</p> <p>Closing: Summarize and review</p> <p>Homework: Finish class assignments/Study notes.</p>	<p>20</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Iterations</p> <p>Beginning Assignment: Review question</p> <p>Work time: *CompSci(2): 4.03 Nested For Loops</p> <p>Closing: Summarize and review</p> <p>Homework: Finish class assignments/Study notes.</p>	<p>21</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Iterations</p> <p>Beginning Assignment: Review question</p> <p>Work time: *CompSci(2): 4.04 Nested Lists and Looping</p> <p>Closing: Summarize and review</p> <p>Homework: Finish class assignments/ Study notes.</p>

<p>24</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Iterations</p> <p>Beginning Assignment: Review question</p> <p>Work time: *CompSci(2): 4.05 Debugging and Quiz</p> <p>Closing: Summarize and review</p> <p>Homework: Finish class assignments/Study notes.</p>	<p>25</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Iterations</p> <p>Beginning Assignment: Review question</p> <p>Work time: *CompSci(2): 4.06 Tic Tac Toe</p> <p>Closing: Summarize and review</p> <p>Homework: Finish class assignments/Study notes.</p>	<p>26</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Iterations</p> <p>Beginning Assignment: Review question</p> <p>Work time: *CompSci(2): 4.06 Tic Tac Toe</p> <p>Closing: Summarize and review</p> <p>Homework: Finish class assignments/Study notes.</p>	<p>27</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Iterations</p> <p>Beginning Assignment: Review question</p> <p>Work time: *CompSci(2): 4.06 Tic Tac Toe</p> <p>Closing: Summarize and review</p> <p>Homework: Finish class assignments/Study notes.</p>	<p>28</p> <p>Standard: IT-CSP-6 Create programs that translate human intention into computational artifacts including music, images, visualizations, and more while exploring the concepts, techniques and development used in writing programs</p> <p>Focus: Digital Music</p> <p>Beginning Assignment: Review question</p> <p>Work time: *CompSci(2): 5.01 Earsketch Intro</p> <p>Closing: Summarize and review</p> <p>Homework: Finish class assignments/Study notes.</p>
--	---	---	---	--